



GBAC Basketball League and Tournament Rules 2024 -

- All FIBA [rules](#) and regulations for the 2024/2025 academic year (AY) apply with GBAC variations.
- Jump Ball at tip-off to begin possession arrow will be used.
- There is no limit on substitutions. Substitutions can only be made during a dead-ball situation.
- In the event of any dispute, the decision of the League/Tournament Director will be final.
- Tournament Rules May Vary - GBAC Committee has the final decision on these.
- Coaches are to ensure players display sportsmanship throughout the tournament/league and to discipline players accordingly for rough play.
- Coaches must show respect to all players, opposition coaches, officials and referees.
- **Mr Bung** can organise referees for you. His number is **+66816842652**. Mr Bung's Line account is linked to that number.
- Please confirm referees the day before a fixture. Referees are normally paid ₺500 per league game.

GBAC League and tournament scoring system procedures are outlined below.

Win = 2 points Loss = 1 point Forfeit = 0 points - Forfeits will result in a 20 - 0 victory to the other school.

Higher Game Baskets Difference (HGBD)

To ensure enjoyment for all participants, baskets difference **doesn't count** in games including schools out of medal positions contention.

If two or more teams have the same number of points in the league standings or tournament groups, the order of the two teams shall be decided based on the higher game baskets difference of the games between those teams (**scored baskets – conceded baskets**). This is referred to as '**HGBD**'. If this process still does not decide the placings of teams then scored baskets between those teams will decide final league positions.

If **HGBD** occurs during a **tournament** and this process **does not** determine which teams progress to the medal playoff matches, then a ×3 person free throw shootout will take place to identify the winner.

If **HGBD** occurs during a **league** campaign and this process **does not** determine the winner of the conference, then a rematch should be arranged prior to the conference final. If a three-way tie occurs, then a triangular fixture playoff should be held at one school where each school plays each. The duration of these matches will be identical to one-half of the normal league game with no halftime; for example, Under 19 Boys will have a 16 minute total match duration with no halftime. Playoff hosts with air-conditioned basketball courts will take precedence. After this hosts will be drawn out of the hat. This draw will be organised by a Committee Member whose school is not involved in the triangular fixture.

To save time and reduce the number of additional fixtures when **HGBD** occurs, teams will be awarded joint positions when they are not able to reach the top position during a **league** campaign. In **tournaments**, placements will be decided by a coin toss for those teams not eligible for the medal playoff matches.



Age Gender		Under 9 Boys/Girls	Under 11 Boys/Girls	Under 13 Girls	Under 13 Boys	Under 15 Girls	Under 15 Boys	Under 19 Girls	Under 19 Boys	
Time	Game Duration	6 minute quarters				7 minute quarters	8 minute quarters	7 minute quarters	8 minute quarters	
	Running Clock	Free throws, injuries and mitigating issues.								
	Clock Stoppages	Last 2 minutes of the fourth quarter.								
	Stop Clock	×1 Timeout in quarters one, two, three and four. ×1 Timeout in overtime periods.								
	Timeouts	2 minute quarter. Stop clock 1 minute.				3 minute quarter. Stop clock 1 minute.				
	Overtime	1, then free throws				2, then free throws		3, then free throws		
	Overtime amounts	Half-time 5 minutes.			Half-time 3 minutes.					
	Break Interval	No								
Shot Clock										
Player Rules	Dressed Players	Minimum number of pupils: 9 Maximum number of pupils: 12				Minimum number of pupils: 7 Maximum number of pupils: 12				
	Shirt numbers and Team wear	Please see ' Member schools' uniforms/kit requirements for GBAC fixtures ' of GBAC Handbook. gbacsports.com More Handbook								
Other rules	Size of Ball	5	5	6	6	6	7	6	7	
	Hoop Height 'A' and 'B/C'	'A' 8 feet 'B/C' 8 feet	9 feet 'B/C' 8 feet	'A/B/C' 10 feet						
	Zone Defence	Man-to-Man defence only. Violation: 1 warning, then ×1 free throw. Further explanation is found below.				Yes				
	Full Court Press	Half-court, halfway line start. Violation: 1 warning, then ×1 free throw.				Final 2 minutes of the second and final quarter only.		Yes		
	Referees	Internal Refeed by a staff member		One Referee		Two Referees				
	Foul Out	7		6				5		
	Mercy Rule	If the score difference reaches 20 points, the score remains the same and is the final score; however, the game continues until full-time. The result uploaded to the 'GBAC Basketball Schedule' is when the score difference of 20 points was reached. Once Mercy Rule has been reached, both teams must retreat back within their own half until the ball crosses half-court before engaging in man-man (team) defence. Adults responsible for the leading team should rotate more dominant pupils in their squad with less dominant pupils to ensure the teams are more even in ability and to protect the GBAC's aim and vision.								
	Free Throws Lane Line info is found below.	Second Lane Line Space	Third Lane Line Space	Free Throw Line						
	2026/2027 AY Backboard Requirements	Starting from the 2026/2027 AY All matches must be played using 54" or 72" safety glass backboards from 2025/2026 Season. Suitable options found in Thailand below: Wheeled SPH-1027 or Spalding The Beast Stealth 60" Wall-mounted, side foldable QML-A22 or SPH-A22 In Ground Gold in-ground or Spalding Arena Renegade In-Ground 72"								



Summary of defensive rules per age group

U9 & U11 & U13 Boys and Girls

Half-court

No full-court press (defence).

Teams must retreat back within their **own half** until the ball crosses half-court before engaging in man-to-man (team) defence. Upon losing possession, teams must release pressure **immediately**, without hindering the attacking team, and defend from within their **own half**. Players must have **both feet** behind the halfway line before they are able to defend.

Individuals on the defensive team failing to follow this rule: Upon first infringement of this rule, the team will be given a warning, and a sideline ball will be awarded. Any subsequent infringement will result in a **personal foul against the infringing player**, and a free shot will be given to the opposing team.

Man-to-Man defence only.

No Zone Defence Allowed.

Defensive team failing to follow this rule: Upon first infringement of this rule, the team will be given a warning, and a sideline ball will be awarded. Any subsequent infringement will result in a **technical foul against the infringing team**, and a free shot will be given to the opposing team.

U15 Boys and U15 Girls & U19 Girls

No full-court press (defence).

Teams must retreat back within their **own half** until the ball crosses half-court before engaging in man-to-man (team) defence. Upon losing possession, teams must release pressure **immediately**, without hindering the attacking team, and defend from within their **own half**. Players must have **both feet** behind the halfway line before they are able to defend.

Individuals on the defensive team failing to follow this rule: Upon first infringement of this rule, the team will be given a warning, and a sideline ball will be awarded. Any subsequent infringement will result in a **personal foul against the infringing player**, and a free shot will be given to the opposing team.

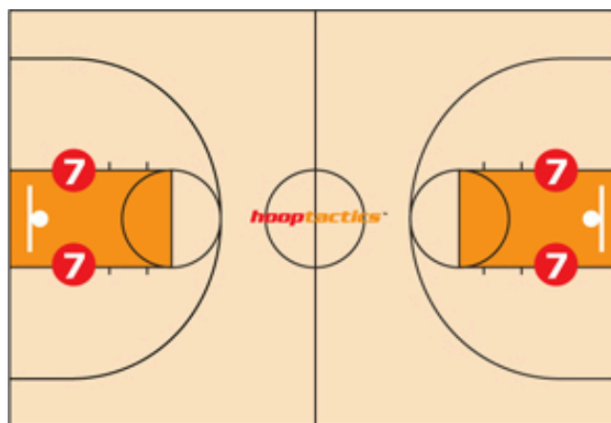
Full-court press (defence) during the final 2 minutes of the second and final quarter.

Zone Defence Allowed.

U19 Boys

Full-court press (defence) Allowed.

Zone Defence Allowed.



Lane Line

Lane lines are boundaries running from the free throw line to the baseline. The width and shape of the lane lines vary on different levels of the game. The lane lines also contain lane spaces markings used to align and separate the non-shooters. The first lane space, on both sides of the basket, are occupied by the opposing team from the free throw shooter. Non-shooters cannot step into the three second area until the ball leaves the free throw shooter's hand.